

# Middle School Compulsory Routines

## Vault - Level 4, 5, Modified H.S.

### Vault

**Base Score: 9.7**                      Available Bonus: +.3                      **Total Score: 10.0**  
Amplitude & Virtuosity: +.2,    Stick: +.1

Note:

1. The middle school program will not give a zero score, with the exception of failure to contact the horse at all, which will receive a zero. Otherwise, the minimum score for any actual vault will be 2.00. A zero vault, as defined by the FIG, may be repeated once, with a deduction of 1.00 from the value of the second attempt. No third attempts will be allowed.
2. The coach must stand between the board and the landing area to spot. The judge should not allow the gymnast to begin his run if the coach is not in position.
3. The judge has the discretion of allowing additional attempts due to the interruption of the run, jump or landing by outside events not controlled by the gymnast. (Without deduction)
4. The vault can be set at any height.
5. The landing mat area must be a minimum of 8" in thickness.
6. Landing deductions:

Landing less than 0.5 meters from table:	Large Error	-0.3
Landing 0.5 – 1.0 meters from table:	Medium Error	-0.2

### Zero Vaults

1. During the run the gymnast passes by the vault, or hits the springboard without performing a vault.
2. The run is stopped and the gymnast backs up and restarts.
3. Pushing from the table with the feet.
4. A vault so poorly done that it is not recognized.
5. Double touching the table with the hands.
6. No hands touch the vault.
7. The gymnast lands without at least one foot hitting first.
8. Landing intentionally in a side stand.
9. The gymnast performs a prohibitive vault (straddled legs, flip in first flight, or a prohibitive pre-element before the vaulting board.
10. The gymnast does not use the safety collar for round off entry vaults.